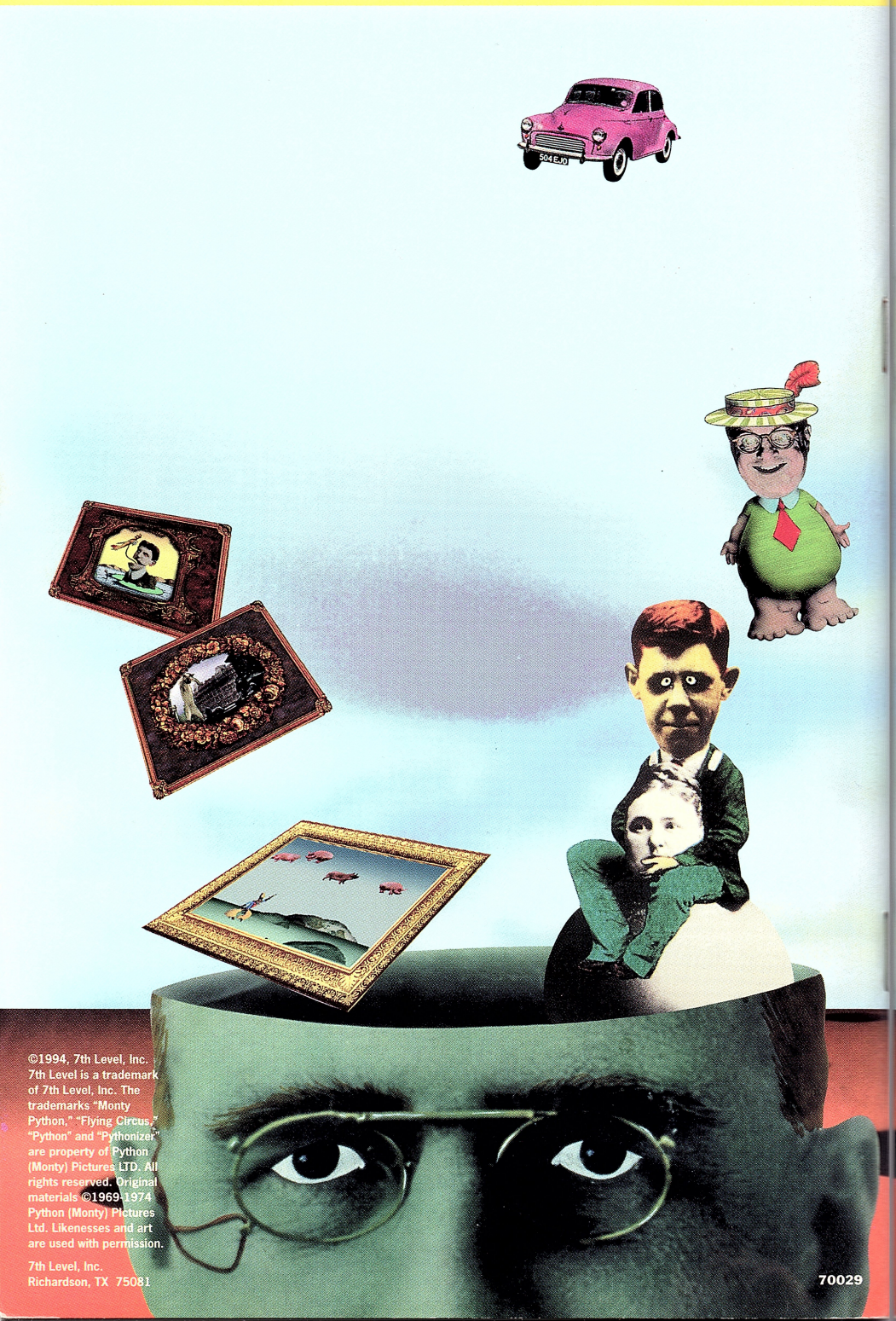

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7th Level, Inc.
Richardson, TX 75081

70029

25th Anniversary

MONTY PYTHON'S FLYING CIRCUS

DESKTOP PYTHONIZER

Hymnbook

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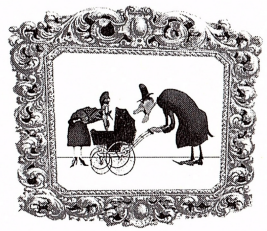
INTRODUCTION

Are you nervy, irritable, depressed, tired of life? Chin up. We've got just the thing for you.

Welcome to *Monty Python's Flying Circus Desktop Pythonizer.* Saving you from the dull life of a city stockbroker, the Pythonizer will perform silly acts on your computer, play rude noises for your friends and neighbors, and add a bit of lunacy to your otherwise hum-drum life.

Don't just customize your computer, Pythonize it with images and sounds from the original BBC-television show, Monty Python's Flying Circus. With the Pythonizer you can:



- Startle your peers with interactive animated screen savers.
- Revitalize dreary Windows events with Noisy Bits, a collection of classic dialog lines and sound effects.
- Replace your tired desktop icons with a profusion of Spam, policemen, Spam, chickens, Spam and other silly icons.
- Squander precious time playing Living Wallpaper games while your computer continues doing productive work in the background.
- Install Dead Wallpaper featuring highlights from the original BBC-TV series.
- Confuse and intimidate callers with pre-recorded custom telephone messages, featuring a range of antisocial and silly comments.
- Infest your other Windows applications with OLE-compatible animation.

Note: Except where noted, the instructions in this manual assume you are running the Pythonizer as a stand alone application rather than from within the *Monty Python's Complete Waste of Time* CD-ROM.

Well, let's get on with it.

GETTING STARTED

TECHNICAL SUPPORT

If you have difficulty installing or running the Pythonizer, please read the Trouble Shooting section of this booklet before calling our Technical Support phone line. By checking the few items listed in this booklet, you may be able to solve any difficulty you are having on your own.

If you are still having difficulty with your Pythonizer, please call our Technical Support line at 214-437-5531. Technical Support is available Monday through Saturday from 8:00 a.m. to 5:00 p.m. Central Time. You can also reach Technical Support via CompuServe by typing GO SEVENTH at any ! prompt (we are located in the CD-ROM Vendor forum in the 7th Level section) or via Internet mail at support@7thlevel.com.

MINIMUM SYSTEM CONFIGURATION

- A 386 25 MHz or greater IBM compatible computer with at least 4 MB of RAM and 15 MB of free hard disk space if you are running the diskette version of the Pythonizer *or* a 486 33 MHz or greater IBM compatible computer with at least 4 MB of RAM if you are running the Pythonizer from the Monty Python CD-ROM
- A 256-color display or better
- A Microsoft compatible mouse or other pointing device
- Windows 3.1 or higher (with .WAV setup) and DOS 3.3 or higher
- An MPC compatible sound card and amplified speakers or headphones are HIGHLY recommended.

INSTALLING THE PYTHONIZER PROGRAM FILES

There are two ways to install the Desktop Pythonizer: Quick and Custom. With Quick Installation everything is automated. The Pythonizer will be installed in the default drive and directory. If you would like to select where the Pythonizer program files are installed, Custom Installation prompts you for a drive, directory and Program Manager group.

TO INSTALL THE PYTHONIZER PROGRAM USING QUICK INSTALLATION:

1. Start Windows, if it is not already running.
2. Insert the Pythonizer diskette 1 in drive A.
3. From the Program Manager, select the File menu and choose Run.
4. Type **a:setup** in the Command Line and press **ENTER**. (If necessary, replace a: with the letter that represents the diskette drive you are using.) The Setup Pythonizer dialog box appears.

Setup Python
Quick installation will copy files to the directory and Program Manager group listed below. Custom installation lets you choose both the file directory and Program Manager group.
Quick
Cancel
Directory: c:\7thlevel\Python\
Custom...
Help...
Group: 7th LEVEL

5. Click the Quick button to install the Pythonizer in the default drive, directory and program group. (Some program files will be copied to the Windows directory.)

The installation program will create a Pythonizer icon and a README.TXT icon for you in the default program group. Clicking the Cancel button at any time allows you to cancel the installation.

We interrupt this program to annoy you and make things generally irritating.
Please return your registration card so we can irritate you some more later on.
We now return to the regularly scheduled installation program.

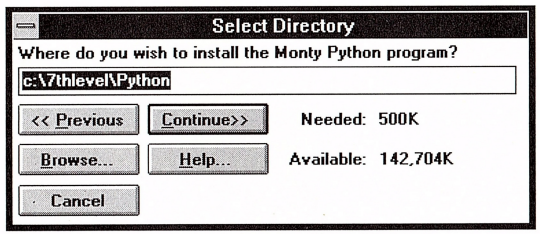
When installation is complete, you can choose to return to Windows or immediately run the Pythonizer.

TO INSTALL THE PYTHONIZER PROGRAM USING CUSTOM INSTALLATION:

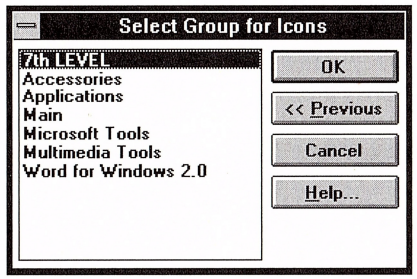
1. Start Windows, if it is not already running.
2. Insert the Pythonizer diskette 1 in drive A.
3. From the Program Manager, select the File menu and choose Run.
4. Type **a:setup** in the Command Line and press **ENTER**. (If necessary, replace a: with the letter that represents the diskette drive you are using.) The Setup Pythonizer dialog box appears.

Setup Python
Quick installation will copy files to the directory and Program Manager group listed below. Custom installation lets you choose both the file directory and Program Manager group.
Quick
Cancel
Directory: c:\7thlevel\Python\
Custom...
Help...
Group: 7th LEVEL

5. Click the Custom button. The Select Directory dialog box appears.



6. Type the drive letter and directory name where you would like to install the Pythonizer program files or click the Browse button and select a drive and directory. (Some program files will be copied to the Windows directory.) Click the Continue button when you are finished.



7. Next, select the group in which you would like the Pythonizer icon to be added and click the OK button. Click the scroll arrows to view more choices, if necessary.

Note: Even if you have never installed a 7th Level program, the installation program will give you the option to install the Pythonizer into a 7th Level group.

The installation program will create a Desktop Pythonizer icon and a README.TXT icon in the program group you selected.

If you are installing from the diskette version, the installation program will also install all of the screen saver, wallpaper, icon, sound and OLE files. If you are installing from the Monty Python CD-ROM, the installation program will install only the Pythonizer program files and the icon files. It will not install any of the content files. Those files will be installed as you use them, or you can choose to install them at a later time from within the Pythonizer program.

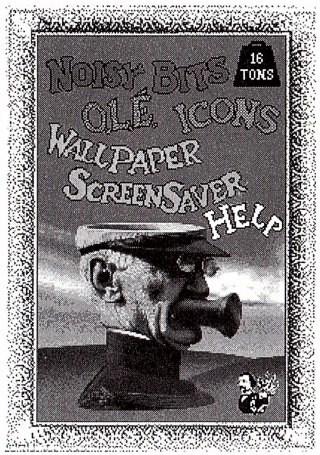
Clicking the Cancel button at any time allows you to cancel the installation.

When installation is complete, you can choose to return to Windows or immediately run the Pythonizer.

STARTING THE PYTHONIZER

To start the Pythonizer, double click the Pythonizer icon.

From the *Monty Python's Complete Waste of Time* CD-ROM, you can run the Pythonizer as a stand alone application by double clicking the Pythonizer icon or through the Monty Python program by clicking the Pythonizer lobe in the brain.



MINIMIZING THE PYTHONIZER

Click the 16 Tons icon in the upper right corner of the Pythonizer's main window. The Pythonizer will minimize to an icon at the bottom of your screen.

EXITING THE PYTHONIZER

If you suddenly realize that this is the silliest program that you've ever been in and would like to stop it, click the bird man in the lower right corner of the Pythonizer's main window. A dialog box opens asking if you are sure you want to leave the program. Simply click the OK button to close the program or the Cancel button to remain in the world of the Desktop Pythonizer just a little longer.

From the *Monty Python's Complete Waste of Time* CD-ROM, select the brain icon in the lower right corner of the screen. The Pythonizer will close and return you to the brain in the Monty Python program.

GETTING HELP

In case you don't read printed documentation or because we weren't clear on some point or another, an online Help file is included with the Pythonizer. (Let it be known that at no time have we intentionally tried to mislead you or hide anything from you. On our honour...really.)

To access the Help file, click the word Help in the Pythonizer's main window or press **F1**.

HIDING THE PROGRAM ICON

We've provided you with some glorious artwork for screen savers and wallpaper. Knowing how stunning the work is and that you wouldn't want anything getting in the way as you view these absolute masterpieces, the Pythonizer has an option that allows you to hide the program icon.

TO HIDE THE PYTHONIZER ICON:

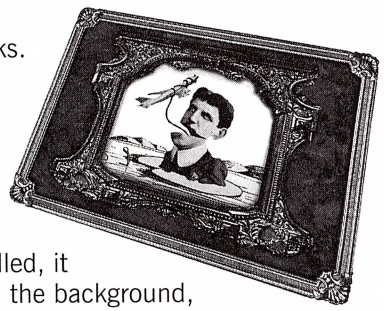
1. Click the 16 Tons icon in the upper right corner of the Pythonizer's main window to minimize the program to an icon at the bottom of your screen.
2. Click the Pythonizer icon once and select the Hide Me command. The icon will disappear.

To make the icon appear again, restore the Program Manager. The 7th Level Group folder will be behind any other folder you may have open. Bring the 7th Level Group folder to the front and double click the Pythonizer icon.

Are you at your wits end? Good. It's time to boldly banish banality and boredom from your desktop. Let's start Pythonizing.

PYTHONIZING YOUR COMPUTER

LIVING AND DEAD WALLPAPER



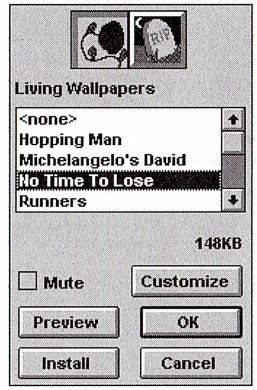
It's alive! It's dead. It moves and speaks. It just lies there and stares. Take your pick. The Desktop Pythonizer contains two different kinds of wallpaper: Living and Dead.

Living Wallpaper is interactive with sound and a few surprises. Once installed, it will reside on your computer system in the background, as normal wallpaper, but when you get bored with work, you can click the wallpaper in the background to make it active. Try clicking on objects or dragging them to new locations to discover what each wallpaper can do. When your boss or that tattle-tale co-worker comes in, simply click another window or application to deactivate the wallpaper and begin working again.

Dead Wallpaper is, well, dead. But that doesn't mean it isn't attractive. Rigor mortis hasn't set in just yet. Full of images from your favorite video sketches, Dead Wallpaper comes with an attractive border and shouldn't make you the least bit nervy since it doesn't move. We understand that some people prefer dead things that don't move. If your taste runs in that direction, frankly we don't want to know about it.

TO INSTALL LIVING WALLPAPER:

1. Click the word Wallpaper in the Pythonizer's main window. The Wallpaper dialog box opens.



2. Click the Living Wallpaper button, if necessary.
3. Select the Living Wallpaper you wish to install. The file size of the wallpaper you select appears below the list box.
4. Click the Preview button if you wish to preview your selection. Press **ESC** to exit the preview and return to the Living Wallpaper dialog box.
5. Select Mute if you do not wish sound with your wallpaper.
6. Click the OK button when you are finished selecting your wallpaper options. Your wallpaper will be activated and you will be returned to the Pythonizer's main window.

You can use the Install/Delete button to either install individual wallpaper files from the CD-ROM for use at a later time or to delete files from your hard disk to conserve space. If you delete a wallpaper file from your hard disk, you can install it again from the CD-ROM at any time. If you are using the diskette-based product, however, you will need to install the entire program to recover any individual wallpaper files since the installation program installs all of the files at one time.

Click the Cancel button at any time to cancel your selection and return to the Pythonizer's main window. Selecting the None option and clicking the OK button will remove any Living Wallpaper that you have previously activated.

You can interact with your Living Wallpaper while another program runs in the background. Doing this, however, will slow the processing of that background job. For example, you can play the Gopher Game while you spool a document to the printer, but the print job will spool at a slower rate while you are playing the Gopher Game.

Note: When you select a Living Wallpaper file, the Pythonizer must be open (it can be minimized or hidden) for that Living Wallpaper file to be active.

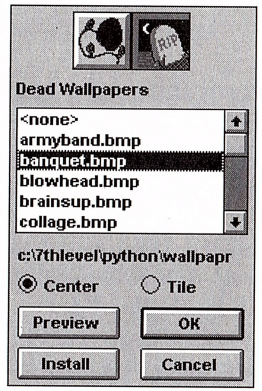
Some Living Wallpaper files have been designed to let you customize various elements. For example, you may be able to select how many elements appear on the screen at one time.

TO CUSTOMIZE YOUR LIVING WALLPAPER:

1. After you have selected a Living Wallpaper file, click the Customize button in the Living Wallpaper dialog box, if it is available.
2. Select a customize option.
3. Click the OK button when you are finished or click the Cancel button to cancel your changes and return to the Living Wallpaper dialog box.

TO INSTALL DEAD WALLPAPER:

1. Click the word Wallpaper in the Pythonizer's main window. The Wallpaper dialog box opens.
2. Click the Dead Wallpaper button at the top of the dialog box.



3. Select the name of the Dead Wallpaper you wish to install.
4. Click the Preview button if you wish to preview your selection. Click the mouse button or press any key to exit the preview and return to the Dead Wallpaper dialog box.
5. Select Center or Tile to choose how you would like your Dead Wallpaper to be displayed.
6. Click the OK button when you are finished selecting your wallpaper options. Your Dead Wallpaper will be set and you will be returned to the Pythonizer's main window.

Note: If you are using the Pythonizer from the Monty Python CD-ROM, the wallpaper file will be copied to your hard disk automatically and you will be returned to the Pythonizer's main window.

Click the Cancel button at any time to cancel your selection and return to the Pythonizer's main window. Selecting the None option and clicking the OK button will remove any Dead Wallpaper that you have previously set.

The Desktop Pythonizer includes large files for Dead Wallpaper that are sized to cover the entire screen and smaller Dead Wallpaper files that will appear centered in the middle of your screen if they are not tiled. It is a good idea to preview your selection so that you know if it looks better centered or tiled.

WALLPAPER ZAPPER

So, you've discovered that we didn't include your favorite scene as a wallpaper file. Well, stop whinging, you twit, and make it yourself. Didn't know you could do that did you? You would if you'd read the documentation. Everyone's always complaining that they don't know how to do something, but they never read the bloody documentation.

You can create your own Dead Wallpaper file from any of the Interactive Screen Savers or Living Wallpaper included with the Pythonizer.

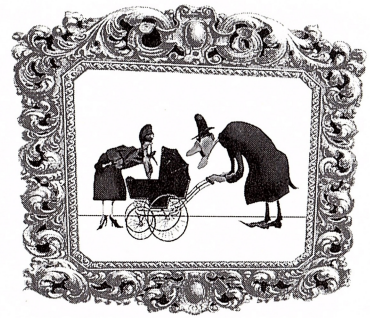
Note: If you are running the Pythonizer from the Monty Python CD-ROM, you can create Dead Wallpaper at any time from any scene in the program.

TO CREATE YOUR OWN DEAD WALLPAPER:

- When the image you wish to capture is on the screen, press and hold **SHIFT** and **CTRL**, then click the left mouse button once. This will capture the entire screen and save it as PYTH0001.BMP in your windows directory. After you have created your Dead Wallpaper file, it is automatically set as your wallpaper.
  or
- When the image you wish to capture is on the screen, press and hold **SHIFT** and **CTRL**, then press and hold the left mouse button. Drag a rectangle around the image that you wish to capture and release the mouse button. This will capture just the image in the rectangle and save it as PYTH0001.BMP in your Windows directory. Holding down the right mouse button before you release the left mouse button will allow you to move the rectangle around the screen. After you have created your Dead Wallpaper file, it is automatically set as your wallpaper.

Note: When you create your own Dead Wallpaper using the Wallpaper Zapper, the file you create will be named PYTHXXXX.BMP. The number of the file will increase incrementally (up to 100) so that any file you create will not be overwritten by a new one. You can rename these files at a later time.

SCREEN SAVERS



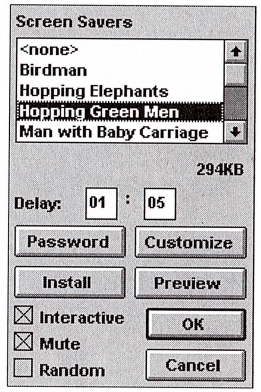
Don't be a fool. Don't do it. Don't let the images on your computer screen burn themselves in permanently. Save your screen with a screen saver.

Right. Now for a complete change of mood.

Don't be a fool. Don't do it. Don't protect your computer screen from image burn in with a BORING screen saver. Protect it with a Pythonizer Interactive Screen Saver that can also protect YOU from boredom burn in. No one can be bored with Queen Victoria bouncing all about or elephants hopping around. Go ahead. Give it a try. Click on an elephant and see what happens.

TO ACTIVATE A SCREEN SAVER:

1. Click the words Screen Saver in the Pythonizer's main window. The Screen Savers dialog box opens.



2. Select the name of the screen saver you wish to install. The size of the file you select appears below the list box.
3. Click the Preview button if you wish to preview your selection. Press **ESC** to exit the preview and return to the Screen Savers dialog box.

4. Set the amount of delay before your screen saver activates by clicking the minutes list box and typing the number of minutes or clicking the seconds list box and typing the number of seconds. The screen saver will not activate until the mouse and keyboard have been inactive for the time you specify.
5. Select Interactive if you would like to be able to play games with your screen saver.
6. Select Mute if you do not want sound with your screen saver.
7. Select Random if you want the Pythonizer to select a screen saver randomly from the set of currently installed screen savers.
8. Click the OK button when you are finished selecting your screen saver options. Your screen saver will be activated, and you will be returned to the Pythonizer's main window.

Note: If you are using the Pythonizer from the Monty Python CD-ROM, the screen saver file will be copied to your hard disk automatically and you will be returned to the Pythonizer's main window.

You can use the Install/Delete button to either install individual screen saver files from the CD-ROM for use at a later time or to delete files from your hard disk to conserve space. If you delete a screen saver file from your hard disk, you can install it again from the CD-ROM at any time. If you are using the diskette-based product, however, you will need to install the entire program to recover any individual screen saver files since the installation program installs all of the files at one time.

Click the Cancel button at any time to cancel your selection and return to the Pythonizer's main window. Selecting the None option and clicking the OK button will remove any screen saver that you have previously set.

Some screen saver files have been designed to let you customize various elements. For example, you may be able to select how many elements appear on the screen at one time.

TO CUSTOMIZE YOUR SCREEN SAVER:

1. After you have selected a screen saver file, click the Customize button in the Screen Savers dialog box, if it is available.
2. Select a customize option.
3. Click the OK button when you are finished or click the Cancel button to cancel your changes.

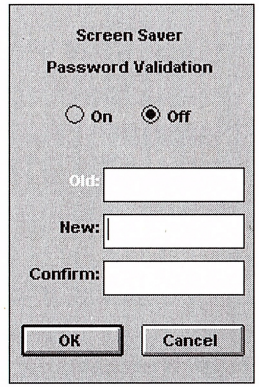
You also can use the Windows Control Panel to select a screen saver. Simply double click the Control Panel icon in the Program Manager and double click the Desktop icon. In the Screen Saver section, select 7th Level Monty Python from the Name list box. Click the Setup button to open the Pythonizer's Screen Savers dialog box for more setup options. Click the OK button in the Pythonizer's Screen Savers dialog box when you are finished.

PASSWORD PROTECTION

You can further customize your screen saver and protect yourself from being a contestant on the Blackmail game show by attaching a password. If you have assigned a password to your screen saver, you can't deactivate the screen saver without typing that password.

TO ADD A PASSWORD TO YOUR SCREEN SAVER:

1. After selecting a screen saver, click the Password button in the Screen Savers dialog box.



2. Type a password.
3. Press **TAB** to move to the next box and confirm your password by typing it again.
4. Select On to activate your password. (Deactivate your password at any time by selecting Off and typing your password as confirmation.)
5. Click the OK button when you are finished.

Once the screen saver has been activated, attempting to exit the screen saver by moving the mouse or pressing any key (or pressing **ALT** in interactive mode) will bring up a dialog box asking for your password. Type your password. If the password is correct, the screen saver will be deactivated. If the password is incorrect, the dialog box will remain open for 10 seconds before closing. The screen saver will remain active until the correct password is entered.

For added security, it is recommended that you change your password at regular intervals.

TO CHANGE YOUR PASSWORD:

1. Click the Password button in the Screen Savers dialog box.
2. Type your old password and press **TAB** to move to the next box.
3. Type your new password and press **TAB** to move to the next box and confirm your password by typing it again.
4. Click the OK button when you are finished.

If you have assigned a password to your screen saver but can't remember it, reboot your computer to bypass the password. Use the Pythonizer to turn the screen saver off by selecting None and clicking the OK button in the Screen Savers dialog box.

You will need to erase the password before you use the screen saver again. To do this, use a word processing application or text editor to delete the following lines from the Control section of the 7thlevel.ini file:

ScreenSaverPassword=XXXX
ScreenSaverPasswordOn=YES

NOISY BITS

MY BRAIN HURTS

BLIMEY Noisy bits are sound files that you can install and match to various activities on your computer. No longer will you be forced to endure the shattering silence of a still room. Now, you can fill the air with rude noises and naughty phrases. The four sound options available in the Pythonizer are Windows Events, Application Commentary, Telephone Messages and Keyboard sounds.

GET ON WITH IT

Note: You can use the Install/Delete button in each dialog box to either install individual sound files from the CD-ROM for use at a later time or to delete files from your hard disk to conserve space. If you delete a sound file from your hard disk, you can install it again from the CD-ROM at any time. If you are using the diskette-based product, however, you will need to install the entire program to recover any individual sound files since the installation program installs all of the files at one time.

WINDOWS EVENTS

Windows Events, such as starting and exiting Windows, can now be made more fun by using a few choice phrases and sound effects from Monty Python.

TO ADD SOUND TO WINDOWS EVENTS:

1. Click the words Noisy Bits in the Pythonizer's main window. The Noisy Bits dialog box opens.

2. Select the Windows Events icon at the top of the dialog box, if necessary.
3. Select a Windows event in the lower combo box and select a corresponding sound file in the upper list box. Use the scroll arrows or change to a different drive or directory for more choices.

4. Click the Preview button to preview the sound you have selected.
5. Continue to select Windows events and corresponding sound files.
6. Click the OK button when you have matched each Windows event to the sound you wish. All of your selections will be saved and the Noisy Bits dialog box will close, returning you to the Pythonizer's main window.

Note: If you are using the Pythonizer from the Monty Python CD-ROM, the sound file will be copied to your hard disk automatically and you will be returned to the Pythonizer's main window.

Click the Cancel button at any time to cancel the selections you have made and return to the Pythonizer main window.

APPLICATION COMMENTARY

Making a little noise when an application opens is what we like to call Application Commentary. Certainly you didn't expect us to let you start up another program without making some comment, did you?

TO ADD COMMENTS TO YOUR APPLICATIONS:

1. Click the words Noisy Bits in the Pythonizer's main window.
2. Select the Application Commentary icon at the top of the window.

3. Select an application from the lower combo box. If your application is not listed in the combo box you can add it by clicking and dragging the application's .EXE file from the File Manager into the lower combo box. To see the name of the application you just added, you will need to close the Application Commentary dialog box and open it again.
4. Select a sound file from the top list box. Use the scroll arrows or change to a different drive or directory for more choices.
5. Click the Preview button to preview your selection.
6. Select On to activate the sounds.
7. Click the OK button when you have matched each application to the sound you wish. All of your selections will be saved and the Noisy Bits dialog box will close, returning you to the Pythonizer's main window.

Note: If you are using the Pythonizer from the Monty Python CD-ROM, the sound file will be copied to your hard disk automatically and you will be returned to the Pythonizer's main window.

If you would like to turn your Application Commentary audio off temporarily without losing your selections, select Off. Selecting On will restore the sound to your applications.

Note: When you have assigned sound files to your applications using the Application Commentary dialog box, the Pythonizer must be open (it can be minimized or hidden) for those sounds to be activated.

TELEPHONE MESSAGES

Still dodging those calls from that pesky salesperson? Hiding from the boss' secretary? Let Monty Python screen your incoming calls for you.

TO SELECT A TELEPHONE MESSAGE:

1. Click the words Noisy Bits in the Pythonizer's main window.
2. Click the Telephone Messages icon at the top of the window.

3. Select a sound file. Use the scroll arrows or change to a different drive or directory for more choices.
4. Click the Preview button to preview your selection.
5. When you are satisfied with your selection click the OK button. The Noisy Bits dialog box will close, returning you to the Pythonizer's main window.

Note: If you are using the Pythonizer from the Monty Python CD-ROM, the sound file will be copied to your hard disk automatically and you will be returned to the Pythonizer's main window.

Separate software and hardware, usually available with modem kits, are required to play your selected phone messages through your answering machine or voice messaging system.

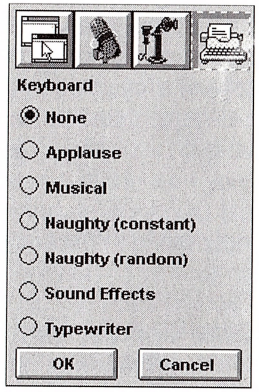
If you do not have a method to play your phone messages through your phone system directly from your computer, you can record the audio onto your voice messaging system as it plays on your computer.

KEYBOARD SOUNDS

Using the Keyboard sound option you can make your computer keyboard sound like a typewriter, play music, give you applause or just play naughty sounds when you press any key.

TO ADD SOUND TO YOUR KEYBOARD:

1. Click the words Noisy Bits in the Pythonizer's main window.
2. Make sure Enable System Sounds is deselected in the Windows Events dialog box.
3. Click the Keyboard icon in the upper right corner.



4. Select a sound option.
5. Click the OK button when you are satisfied with your selection. The Noisy Bits dialog box will close, returning you to the Pythonizer main window.

Click the Cancel button to cancel your selection or select the None option and click the OK button to remove the sound from your keyboard.

Note: When you have assigned sound files to your keyboard using the Keyboard dialog box, the Pythonizer must be open (it can be minimized or hidden) for those sounds to be activated.

Now that you've finished assigning rude and silly sounds to everything you can get your hands on, let's work on customizing the look of your desktop even further.

ICONS

Do you feel trapped by those tired desktop icons that other applications force you to click on day after day? Do you feel your sanity slipping away as you stare at that boring screen you call a desktop? Never fear. The Desktop Pythonizer is here to set you free. It won't re-illuminate the Doomesday Book, but it can liven up your desktop.

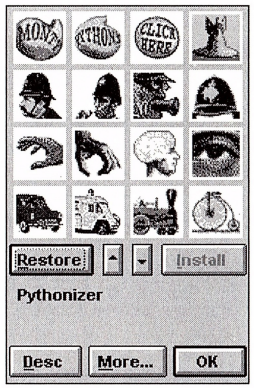
Note: While you are working in the Icons dialog box, the Pythonizer program window will always be on top, even when it is not the active window. As well as giving us a feeling of true superiority, this gives you the opportunity to see your changes as you are making them. For example, when you are selecting icons in the Program Manager, the Pythonizer window stays open so that you can switch back and forth easily.

If the window gets in your way at any time, simply point to the outside frame of the window and drag it to one side.

From the *Monty Python's Complete Waste of Time* CD-ROM, the Pythonizer window covers the full computer screen, except when you are selecting and changing icons.

TO CHANGE AN ICON:

1. Restore the Program Manager, if necessary.
2. Open the Pythonizer, if it is not already running.
3. Click the word Icons in the Pythonizer window. The Icons dialog box appears.



4. Toggle back to the Program Manager. The Pythonizer will remain open on top of the Program Manager even though it is not the active window.
5. Select the icon you wish to change in the Program Manager. The name of the icon you have selected appears in the Pythonizer window when you click back to the Pythonizer.
6. Select one of the icon images in the Icons dialog box by double clicking the icon or click the icon and then click the Install button. Use the scroll arrows for more choices. The icon will change to the image you have selected and return the Program Manager to the active window.
7. Continue to select icons in the Program Manager and change them to Pythonizer icons until you are finished.
8. Click the OK button when you are finished to return to the Pythonizer's main window.

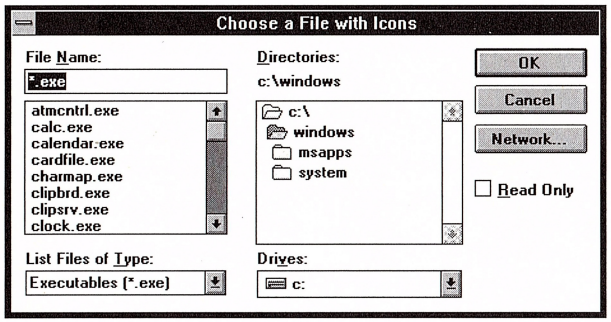
You can restore an icon to its original image at any time. Simply select the icon you wish to restore in the Program Manager and click the Restore button in the Icons dialog box.

Click the Desc button to display a description of the icon files included with the Pythonizer. A description of any 7th Level icon file will appear in the list box. Select the description and click the OK button to open that file or click the Icons button to return to the Icons dialog box.

Even though we include quite a lot of icons for you to choose from, you may not like all of our icons. They're quite good really. But, if you decide that you wish to use icons that are included with someone else's program or another source (because you don't like ours), it's as easy as selecting a file. That is, if you really don't like ours.

TO SELECT ICONS FROM ANOTHER SOURCE:

1. Click the word Icons in the Pythonizer's main window.
2. Click the More button. The Choose a File with Icons dialog box opens.



3. Select a file with embedded icons and click OK. (For example, the MORICONS.DLL file that comes with Windows has icons you can choose from, as does an application's .EXE file.) The icons in that file appears in the Icons dialog box.
4. Select the icon you wish to change in the Program Manager. The name of the icon you have selected appears in the Pythonizer window when you click back to the Pythonizer.
5. Select one of the icon images in the Icons dialog box by double clicking the icon or click the icon and then click the Install button. The icon will change to the image you have selected and return the Program Manager to the active window.
6. Click the OK button to return to the Pythonizer's main window when you are finished.

Next, let's see what we can do to those tedious reports and slide shows you've been working on. Let's liven them up a little, shall we?

OLE ANIMATIONS

Not only can you infest every aspect of your computer desktop with Monty Python's lunacy, but the infestation can also be spread to your favorite applications. With OLE-compatible animation sequences, you can add the pungent aroma of Eau de Python to database applications, slide shows, word processing documents and spreadsheets.

The Desktop Pythonizer works as an OLE server application.

OLE animation clips included in the Desktop Pythonizer will either play in the center of the box where they are inserted into an application file, in the center of the computer screen on a black background or on top of the current screen while the screen remains inactive.

An OLE animation clip can only be previewed if it is on the Monty Python CD-ROM or if it has been installed on your hard disk. We suggest that you preview any animation clips before you insert them into another file for playback. You may get a nasty surprise in the middle of your boardroom presentation if you don't.

*(**Notice of non-liability:** We will not be held responsible for any loss of employment because you have placed a naughty, but quite stimulating, animation clip where it really shouldn't have been placed.)*

TO PREVIEW AN OLE ANIMATION:

1. Click the letters OLE in the Pythonizer's main window.

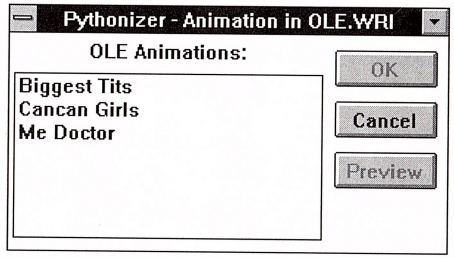
2. Select an animation.
3. Click the Preview button to preview your selection. Press **ESC** to exit the preview and return to the OLE dialog box.
4. Click the OK button to exit the OLE dialog box and return to the Pythonizer's main window.

Note: You can use the Install/Delete button to either install individual OLE animation files from the CD-ROM for use at a later time or to delete files from your hard disk to conserve space. If you delete an OLE animation file from your hard disk, you can install it again from the CD-ROM at any time. If you are using the diskette-based product, however, you will need to install the entire program to recover any individual OLE animation files since the installation program installs all of the files at one time.

You do not need to install an OLE animation file onto your hard disk in order to paste it into another application. That animation clip will play in another application from another source (such as a CD-ROM or network drive) as long as you are attached to that other source. The animation clip simply will not play if you no longer have the CD-ROM inserted into the CD-ROM drive or if you are no longer attached to the network drive.

TO PASTE AN OLE ANIMATION INTO ANOTHER APPLICATION:

1. Open the application and file into which you would like to place the OLE animation. (You do not need to have the Desktop Pythonizer running to paste animation into another application.)
2. Select the command your application uses to insert an OLE object. (Microsoft Write, for example, uses the Insert Object command in the Edit menu.) A dialog box displaying the types of OLE objects available appears.
3. Select 7th Level Monty Python Animation from this dialog box and click the OK button. The Pythonizer Animation dialog box appears.



Note: The dialog box will only display the OLE animation clips that are available on a CD-ROM in your CD drive or those installed onto your hard disk from the Pythonizer diskettes.

4. Select the animation clip that you would like to paste into your file and click the OK button. A box representing the animation clip will appear in your file.

Once the animation clip is inserted into your application file, you may be able to resize, move or duplicate the object depending on the capabilities of your application.

You can now play the inserted animation clip by double clicking the animation box or by selecting a command in the Edit menu depending on your specific application.

TROUBLESHOOTING

Now what seems to be the problem? You can tell me. Better yet, read through the following list of common problems and their solutions and try to solve your problem on your own. If you're still having problems, give us a bell and ask for the brain specialist.

COMMON PROBLEMS

The program won't install properly. Make sure that your computer meets the minimum system requirements. Also make sure that you have at least 4 MB of RAM and that your hard disk has approximately 15 MB of free space on your hard disk.

The program does not display properly. Make sure you have an SVGA display running in 640x480 or 800x600 mode with 256 colors. Also, make sure that you have the proper display driver installed. A display with more colors or running at a higher resolution also will work with the Pythonizer, although it is not recommended.

The program is working but you don't hear any sound. Make sure your sound card is installed and working properly. You can check the sound from your sound board by using the Sound utility in the Control Panel. Choose one of the WAV files in the Windows directory and press Test.

The sound or video skips during the program. Make sure you have at least 4 MB of RAM. Also, make sure that an expanded memory manager (such as EMM386, QEMM, or 386MAX) is not reserving memory that Windows and the Pythonizer will need to run correctly.

Sound and video are not synchronized properly. Make sure you are running the Pythonizer on a 386 25 MHz or better IBM compatible computer with at least 4 MB of RAM.

Sound breaks up or has a lot of static. You may need to change your DMA setting on your sound card. Please check the documentation for your sound card for the proper settings and how to change the settings.

Volume is too low or too high. Most sound cards have a sound mixer to control volume. Please check the documentation for your sound board for instructions on rasing or lowering the volume.

The preview button is not active and you can't preview any wallpaper, screen savers, or OLE animation files. You can only preview wallpaper, screen saver and OLE animation files that you have already installed onto your hard disk or that are on the Monty Python CD-ROM that you have inserted in the CD-ROM drive. Once installed, you will be able to preview these files.

You've installed Living Wallpaper and some sounds but they're not running. When you select a Living Wallpaper file or assign Keyboard or Application Commentary sounds the Pythonizer must be open (it can be minimized or hidden) for those files to be active.

CREATED BY 7TH LEVEL, INC.

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Supervising Producers	George Grayson
	Scott Page

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Producer	Valerie Grant
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Director of Production	Mark A. Steeves
Line Producer	Jeffrey Steefel
Technical Director	Alex Yevgenyev
Associate Producer	Michael Lynch
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Monty Python's Flying Circus was conceived, written and performed by Graham Chapman, John Cleese, Terry Gilliam, Eric Idle, Terry Jones and Michael Palin.

Excerpts from the original BBC-TV series appear in this CD-ROM.

New material performed and provided by Terry Gilliam, Eric Idle, Terry Jones and Michael Palin.

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